



# Fairness in Streaming Submodular Maximization over a Matroid Constraint

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# Monotone Submodular Function

Ground Set

$$f : 2^w \rightarrow R^+$$



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$$0 \leq f(e \mid X)$$

Any set  $X$  and element  $e$



# Monotone Submodular Function

Ground Set

$$f : 2^w \rightarrow R^+$$

Diminishing Returns

$$f(e \mid X \cup Y) \leq f(e \mid X)$$

Any sets X, Y and element e

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# Monotone Submodular Function

Influence Maximization

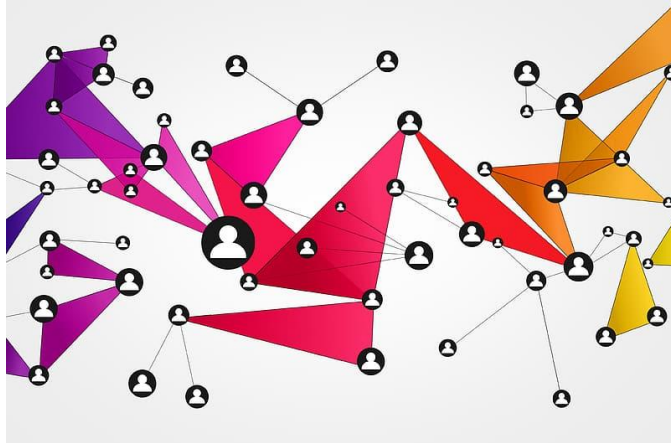


Image Summarization





# Maximizing $f$ under Cardinality Constraint

$$\max_{|S| \leq k} f(S)$$



Cardinality Constraint



# Maximizing $f$ under Matroid Constraint

$$\max_{S \in \mathcal{M}} f(S)$$



Matroid Constraint



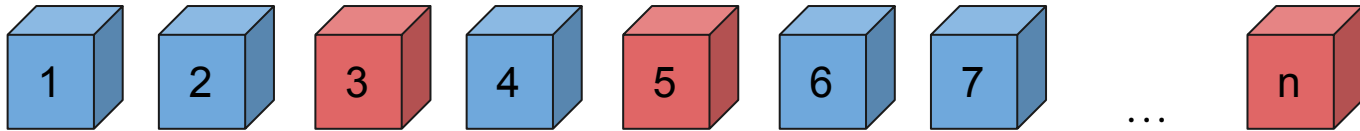
## Fair Streaming Setting

- Elements arrive on a stream.
- We have limited memory.
- Each element has a color.
- We are given lower and upper bound constraint for each color.
  - The minimum and maximum number of elements that we can pick from each color.





# Fair Streaming Setting

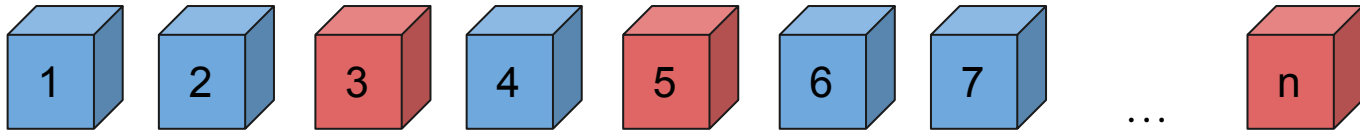


Find a solution such that

1. Number of blue elements in range  $[1, 2]$
2. Number of red elements is in range  $[0, 3]$
3. The solution belongs to a matroid



# Fair Streaming Setting



Find a solution such that

1. Number of blue elements in range  $[1, 2]$
  2. Number of red elements is in range  $[0, 3]$
  3. The solution belongs to a matroid
- The bounds are not constants



# Our Results

A tight  $\frac{1}{2}$ -approximation  
algorithm with exponential  
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**Theorem 1.1.** *For any constant  $\eta \in (0, 1/2)$ , there exists a one-pass streaming  $(1/2 - \eta)$ -approximation algorithm for FMMSM that uses  $2^{O(k^2 + k \log C)} \cdot \log \Delta$  memory, where*

$$\Delta = \frac{\max_{e \in V} f(e)}{\min_{\{e \in V \mid f(e) > 0\}} f(e)}.$$



# Memory Usage

What if we want to use less memory?



# Our Results

It is not possible to use efficient  
memory even if we make multiple  
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## Our Results

It is not possible to use efficient memory even if we make multiple passes

**Theorem 1.2.** *Any (randomized)  $o(\sqrt{\log C})$ -pass streaming algorithm that determines the existence of a feasible solution for FMMSM with probability at least  $2/3$  requires  $\max(k, C)^{2-o(1)}$  memory.*



# Our Results

If we violate the lower bounds we  
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If we violate the lower bounds we can get a high solution with quadratic memory usage in two passes over the stream

**Theorem 1.3.** *There exists a two-pass streaming algorithm for FMMSM that runs in polynomial time, uses  $O(k \cdot C)$  memory, and outputs a set  $S$  such that (i)  $S$  is independent, (ii) it holds that  $\lfloor \ell_c/2 \rfloor \leq |V_c \cap S| \leq u_c$  for any color  $c = 1, \dots, C$ , and (iii)  $f(S) \geq \text{OPT}/11.656$ .*



# Our Results

Even with more violations, it is not possible to get efficient algorithms.



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**Theorem 1.4.** *There is no one-pass semi-streaming algorithm that determines the existence of a feasible solution for FMMSM with probability at least  $2/3$ , even if it is allowed to violate the fairness lower bounds by a factor of 2 and completely ignore the fairness upper bounds.*



# Overview of Our Algorithm

First pass: Find any feasible solution



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**Algorithm 1** FAIR-RESERVOIR

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- 1:  $I_c \leftarrow \emptyset$  for all  $c = 1, \dots, C$
  - 2: **for** each element  $e$  on the stream **do**
  - 3:   Let  $c$  be the color of  $e$
  - 4:   **If**  $I_c + e \in \mathcal{I}$  **then**  $I_c \leftarrow I_c + e$
  - 5: Consider the partition matroid  $\mathcal{I}_C$  on  $V$  defined in (1)
  - 6:  $S \leftarrow$  a max-cardinality subset of  $\bigcup_c I_c$  in  $\mathcal{I} \cap \mathcal{I}_C$  (Lemma 2.2)
  - 7: **Return**  $S$
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# Overview of Our Algorithm

Second pass: Improve the quality of the solution



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1. Divide the solution into two so that the lower bounds are violated by at most a factor two.
2. Extend these two sets by adding good elements to them without violating upper bounds and matroid constraint.
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# Overview of Our Algorithm

Second pass: Improve the quality of the solution

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How can we do this?

Matroid intersection



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**Algorithm 2** FAIR-STREAMING

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```
1: Input: Set  $S$  from FAIR-RESERVOIR and routine  $\mathcal{A}$ 
2:  $S_1 \leftarrow \emptyset, S_2 \leftarrow \emptyset$ 
3: for  $e$  in  $S$  do
4:   Let  $c$  be the color of  $e$ 
5:   if  $|S_1 \cap V_c| < |S_2 \cap V_c|$  then
6:      $S_1 \leftarrow S_1 + e$ 
7:   else
8:      $S_2 \leftarrow S_2 + e$ 
9: Define matroids  $\mathcal{I}^C, \mathcal{I}_1, \mathcal{I}_2$  as in Equations (2) and (3)
10: Run two copies of  $\mathcal{A}$ , one for matroids  $\mathcal{I}^C, \mathcal{I}_1$  and one
    for matroids  $\mathcal{I}^C, \mathcal{I}_2$ , and let  $S'_1$  and  $S'_2$  be their outputs
11: for  $i = 1, 2$  do
12:   for  $e$  in  $S_i$  do
13:     Let  $c$  be the color of  $e$ 
14:     If  $|S'_i \cap V_c| < u_c$  then  $S'_i \leftarrow S'_i + e$ 
15: Return  $S' = \arg \max(f(S'_1), f(S'_2))$ 
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# Open Directions



1. Other constraints
  - Knapsack constraint
2. Single pass algorithm with efficient memory
3. Stronger impossibility results